



## Shri Vaishnav Vidyapeeth Vishwavidyalaya

B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

Choice Based Credit System (CBCS) 2018-19

### SEMESTER-II

COURSE CODE	Category	COURSE NAME	TEACHING & EVALUATION SCHEME								
			THEORY			PRACTICAL		Th	T	P	CREDITS
			END SEM University Exam	Two Term Exam	Teachers Assessment*	END SEM University Exam	Teachers Assessment*				
BTMACS 201		Mathematics - II	60	20	20	-	-	3	1	-	4

**Legends:** L - Lecture; T - Tutorial/Teacher Guided Student Activity; P - Practical; C - Credit;

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### **COURSE OBJECTIVES**

The student will have ability to:

1. To introduce the students with the Fundamentals of the Calculus of Matrices, Differential Equations and Numerical Analysis

### **COURSE OUTCOMES**

1. Upon completion of the subject, students will be able to:
2. Understand and apply the basics of the calculus of matrices.
3. Solve the fundamental problems of the ordinary differential equations.
4. Apply the advanced techniques to find the solution of the ordinary differential equations.
5. Know the techniques of the numerical analysis.
6. Find the numerical solution of the ODE and PDE.

### **SYLLABUS**

#### **UNIT-I**

#### **Calculus of Matrices**

Systems of linear equations and their solutions. Matrices, determinants, rank and inverse. Linear transformations. Range space and rank, null space and nullity. Eigenvalues and eigenvectors. Similarity transformations. Diagonalization of Hermitian matrices. Bilinear and quadratic forms.

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B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

Choice Based Credit System (CBCS) 2018-19

### UNIT-II

#### **Differential Equation**

Ordinary Differential Equations: First order linear and nonlinear ordinary differential equations, exactness and integrating factors. Ordinary linear differential equations of n-th order, solutions of homogeneous and non-homogeneous equations. Operator method. Method of undetermined coefficients and variation of parameters

### UNIT-III

#### **Differential Equation**

Power series methods for solutions of ordinary differential equations. Legendre equation and Legendre polynomials, Bessel equation and Bessel functions of first and second kind.

### UNIT-IV

#### **Numerical Analysis**

**Interpolation and Curve Fitting:** Introduction to Interpolation; Calculus of Finite Differences; Finite Difference and Divided Difference Tables; Newton-Gregory Polynomial Form; Lagrange Polynomial Interpolation; Theoretical Errors in Interpolation; Spline Interpolation; Approximation by Least Square Method.

**Numerical Differentiation and Integration:** Discrete Approximation of Derivatives: Forward, Backward and Central Finite Difference Forms, Numerical Integration, Simple Newton-Cotes Rules: Trapezoidal and Simpson's (1/3) Rules; Weddle's Rule, Gaussian Quadrature Rules: Gauss-Legendre, Gauss-Laguerre, Gauss-Hermite, Gauss-Chebyshev.

### UNIT-V

#### **Probability Theory and Random Process**

Axiomatic construction of the theory of probability, independence, conditional probability, and basic formulae, random variables, binomial, poisson and normal random variable, probability distributions, functions of random variables; mathematical expectations, Definition and classification of random processes, discrete-time Markov chains, Poisson process, Correlation and Regression; Expectation and Variance

#### **TEXT BOOKS:**

1. G. Strang, Linear Algebra And Its Applications, 4th Edition, Brooks/Cole, 2006
2. S. L. Ross, Differential Equations, 3rd Edition, Wiley, 1984.
3. E. A. Coddington, An Introduction to Ordinary Differential Equations, Prentice Hall, 1995.
4. W.E. Boyce and R.C. DiPrima, Elementary Differential Equations and Boundary Value

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- Problems, 7th Edition, Wiley, 2001.
5. K. E. Atkinson, Numerical Analysis, John Wiley, Low Price Edition (2004).
  6. S. D. Conte and C. de Boor, Elementary Numerical Analysis - An Algorithmic Approach, McGraw-Hill, 2005.
  7. G. R. Grimmett and D. R. Stirzaker, Probability and Random Processes, Oxford University Press, 2001.
  8. P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall, 2000.
  9. W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, 3rd Edition, Wiley, 1968.
  10. K. S. Trivedi, Probability and Statistics with Reliability, Queuing, and Computer Science Applications, Prentice Hall of India, 1998.
  11. Papoulis and S. Unnikrishna Pillai, Probabilities, Random Variables and Stochastic Processes, 4th Edition, Tata McGraw-Hill, 2002.
  12. S.M. Ross, Stochastic Processes, 2nd Edition, Wiley, 1996.
  13. J. Medhi, Stochastic Processes, New Age International, 1994.
  14. B. S. Grewal, Higher Engineering Mathematics, Khanna Publishers, Delhi

#### **REFERENCES:**

1. E. Kreyszig, Advanced Engineering Mathematics, 9th Edition, Wiley, 2005.
2. R. G. Bartle and D. R. Sherbert, Introduction to Real Analysis, 5th Ed, Wiley, 1999.
3. J. Stewart, Calculus: Early Transcendentals, 5th Ed, Thomas Learning (Brooks/ Cole), Indian Reprint, 2003.
4. J. Stoer and R. Bulirsch, Introduction to Numerical Analysis, 2nd Edition, Texts in Applied Mathematics, Vol. 12, Springer Verlag, 2002.
5. J. D. Hoffman, Numerical Methods for Engineers and Scientists, McGraw-Hill, 2001.
6. M.K Jain, S.R.K Iyengar and R.K Jain, Numerical methods for scientific and engineering computation (Fourth Edition), New Age International (P) Limited, New Delhi, 2004.
7. S. C. Chapra, Applied Numerical Methods with MATLAB for Engineers and Scientists, McGraw-Hill 2008.

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COURSE CODE	Category	COURSE NAME	TEACHING & EVALUATION SCHEME								
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<b>BTCS204</b>		<b>Computer Peripherals and Interfaces</b>	<b>60</b>	<b>20</b>	<b>20</b>	<b>30</b>	<b>20</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>5</b>

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#### **COURSE OBJECTIVE:**

1. Understanding of a knowledge of memory chips, it's types and troubleshooting methodologies.
2. Understanding the power system and its troubleshooting methods.
3. Understand the different interfaces and ports working and its configuration process.

#### **COURSE OUTCOMES:**

After the course completion student will be able to

1. Analyze PC boards, ROM memory and different types of buses.
2. Troubleshoot Device drives and peripherals devices working and its configuration process
3. Analyze the power system and its troubleshooting methods.

#### **UNIT 1**

Memory: Memory, memory chips & modules, memory types, advanced memory technologies, troubleshooting memory.

#### **UNIT II**

Motherboard: PC family tree, motherboard controllers and system resources, input-output ports, IRQ, I/O bus system: ISA, MCA, ELSA, VESA local bus, PCI, AGP, PCIX; on board I/O devices, ROMBIOS, ROM POST, CMOS setup.

#### **UNIT III**

Power Supply: power supply function and operation, power supply quality and specification, power protection and back-up, backup power system; UPS; troubleshooting power supply

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B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

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### UNIT IV

Interfaces and I/O Ports: Floppy disk drive interface, IDE interface: ATA standards, master-slave configuration, data transfer mode; SCSI interface: SCSI bus, SCSI standards: which is better SCSI or IDE; serial ports, parallel ports, USB, Video apapters, troubleshooting Video adapters.

### UNIT V

Device drives and peripherals : Floppy disk drive, hard drive CD ROM drive, DVD ROM drive, record able drives , keyboards, mice printers and moniters, trouble shooting drives and peripherals.

### TEXT BOOKS:

1. Craig Zacker& John Rourtret: PC Hardware- The complete reference, TMH.
2. S.K. Chauhan: PC Upgrading, maintenance and troubleshooting guide.

### LIST OF EXPERIMENTS:

1. To study motherboard.
2. Study of microprocessor.
3. To study SMPS and UPS.
4. To study the CD-ROM and DVD-ROM.
5. To study working of keyboard and mouse.
6. To study different ports and slots.
7. To study various types of Cables & Connectors.
8. Study of monitor.
9. To study different types of printers.
10. To assemble a PC.
11. To study Floppy Disk Drive.

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B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

### Choice Based Credit System (CBCS) 2018-19

COURSE CODE	Category	COURSE NAME	TEACHING & EVALUATION SCHEME								
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BTCS403		Data Structure & Algorithms	60	20	20	30	20	3	1	2	5

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### COURSE OBJECTIVES

1. To teach efficient storage mechanisms of data for an easy access.
2. To design and implementation of various basic and advanced data structures.
3. To introduce various techniques for representation of the data in the real world.
4. To develop application using data structures.
5. To teach the concept of protection and management of data.

### COURSE OUTCOMES

Upon completion of the subject, students will be able to:

1. Get a good understanding of applications of Data Structures.
2. Develop application using data structures.
3. Handle operations like searching, insertion, deletion, traversing mechanism etc. on Various data structures.
4. Decide the appropriate data type and data structure for a given problem.
5. Select the best algorithm to solve a problem by considering various problem characteristics, such as the data size, the type of operations, etc.

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Choice Based Credit System (CBCS) 2018-19

### SYLLABUS

#### UNIT-I

Introduction, Overview of Data structures, Types of data structures, Primitive and Non Primitive data structures and Operations, Algorithms. Characteristic of Array, One Dimensional Array, Operation with Array, Two Dimensional Arrays, Three or Multi-Dimensional Arrays. Strings, Array of Structures, Drawbacks of linear arrays, Pointer and Arrays, Pointers and Two Dimensional Arrays, Array of Pointers, Pointers and Strings.

#### UNIT-II

The Stack as an ADT, Stack operation, Array Representation of Stack, Link Representation of Stack, Application of stack – Recursion, Polish Notation .  
The Queue as an ADT, Queue operation, Array Representation of Queue, Linked Representation of Queue, Circular Queue, Priority Queue, & Dequeue, Application of Queues.

#### UNIT-III

Linked List as an ADT, Linked List Vs. Arrays, Memory Allocation & De-allocation for a Linked List, Linked List operations, Types of Linked List, Implementation of Linked List, Application of Linked List polynomial.

#### UNIT-IV

Definitions and Concepts, Binary trees, operations on binary trees, Binary tree and tree traversal algorithms, operations on binary trees, List, representation of Tree. Graph Representation, Graph traversal (DFS & BFS).

#### UNIT-V

Sort Concept, Shell Sort, Radix sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort, List Search, Linear Index Search, Index Sequential Search Hashed List Search, Hashing Methods , Collision Resolution.

#### TEXT BOOKS:

1. Ashok N. Kamthane, “Introduction to Data structures”, Pearson Education India.
2. Tremblay & Sorenson, “Introduction to Data- Structure with applications”, Tata Mc- Graw Hill.
3. Bhagat Singh & Thomas Naps, “Introduction to Data structure”, Tata Mc- Graw Hill.
4. Robert Kruse, “Data Structures and Program Design”, PHI.
5. Aaron M. Tenenbaum & Moshe J. Augenstein, “Data Structure using PASCAL”, PHI.

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#### REFERENCES:

1. Data Structures Using C & C++, Rajesh K. Shukla, Wiley- India.
2. Data Structures Using C, ISRD Group, Second Edition, Tata McGraw-Hill.
3. Data Structure Using C, Balagurusamy.
4. C & Data Structures, Prof. P.S. Deshpande, Prof. O.G. Kakde, Dreamtech press.
5. Data Structures, Adapted by: GAV PAI, Schaum's Outlines.

#### LIST OF EXPERIMENTS:

1. To develop a program to find an average of an array using AVG function.
2. To implement a program that can insert, delete and edit an element in array.
3. To develop an algorithm that implements push and pop stack operations and implement the same using array.
4. To perform an algorithm that can insert and delete elements in queue and implement the same using array.
5. To implement an algorithm for insert and delete operations of circular queue and implement the same using array.
6. To develop an algorithm for binary tree operations and implement the same.
7. To design an algorithm for sequential search, implement and test it.
8. To develop an algorithm for binary search and perform the same.

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			END SEM University Exam	Two Term Exam	Teachers Assessment*	END SEM University Exam	Teachers Assessment*				
BTCS404		<b>Computer System Organization</b>	60	20	20	-	-	3	1	-	4

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### **COURSE OBJECTIVES**

1. Understand the architecture of a modern computer with its various processing units.
2. To impart knowledge on processor speed and processing of programs.
3. The performance measurement of the computer system.
4. To introduce hardware utilization methodology.
5. To impart knowledge in inter process communication.

### **COURSE OUTCOMES**

Upon completion of the subject, students will be able to:

1. Students can understand the architecture of modern computer.
2. They can analyze the Performance of a computer using performance equation.
3. Understanding of different instruction types.
4. They can understand how computer stores positive and negative numbers.

### **SYLLABUS**

#### **UNIT-I**

Computer Basics and CPU: Von Newman model, various subsystems, CPU, Memory, I/O, System Bus, CPU and Memory registers, Program Counter, Accumulator, Instruction register, Micro operations, Register Transfer Language, Instruction Fetch, decode and execution, data movement and manipulation, Instruction formats and addressing modes of basic computer. 8085 microprocessor organization

#### **UNIT-II**

Control Unit Organization: Hardwired control unit, Micro and nano programmed control unit, Control Memory, Address Sequencing, Micro Instruction formats, Micro program sequencer, Microprogramming, Arithmetic and Logic Unit: Arithmetic Processor, Addition, subtraction, multiplication and division, Floating point and decimal arithmetic and arithmetic units, design of arithmetic unit.

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B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

Choice Based Credit System (CBCS) 2018-19

### **UNIT-III**

Input Output Organization: Modes of data transfer – program controlled, interrupt driven and direct memory access, Interrupt structures, I/O Interface, Asynchronous data transfer, I/O processor, 8085 I/O structure, 8085 instruction set and basic programming. Data transfer – Serial / parallel, synchronous/asynchronous, simplex/half duplex and full duplex.

### **UNIT-IV**

Memory organization: Memory Maps, Memory Hierarchy, Cache Memory - Organization and mappings. Associative memory, Virtual memory, Memory Management Hardware.

### **UNIT-V**

Multiprocessors: Pipeline and Vector processing, Instruction and arithmetic pipelines, Vector and array processors, Interconnection structure and inter-processor communication.

### **TEXT BOOKS:**

1. Morris Mano: Computer System Architecture, PHI.
2. Tanenbaum: Structured Computer Organization, Pearson Education
3. J P Hayes, Computer Architecture and Organisations, Mc- Graw Hills, New Delhi

### **REFERENCES:**

1. Gaonkar: Microprocessor Architecture, Programming, Applications with 8085; Penram Int.
2. William Stallings: Computer Organization and Architecture, PHI
3. ISRD group; Computer Organization; TMH
4. Carter; Computer Architecture (Schaum); TMH
5. 8. Carl Hamacher: Computer Organization, TMH

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### Choice Based Credit System (CBCS) 2018-19

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BTCS308		<b>Object Oriented Programming using Java</b>	60	20	20	-	-	3	1	-	4

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COURSE CODE	Category	COURSE NAME	TEACHING & EVALUATION SCHEME								
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BTCS205		<b>Software Foundation and Programming 1 (with 'C++')</b>	-	-	-	30	20	-	-	2	1

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Choice Based Credit System (CBCS) 2018-19

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<b>HUCS 101</b>		<b>Communication Skills</b>	<b>60</b>	<b>20</b>	<b>20</b>	<b>-</b>	<b>20</b>	<b>2</b>	<b>0</b>	<b>2</b>	<b>3</b>

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The Language Lab focuses on the production and practice of sounds of language and familiarises the students with the use of English in everyday situations and contexts.

### **COURSE OBJECTIVES:**

1. Develop the second language learners' ability to enhance and demonstrate LSRW Skills.
2. Enable students to acquire English Language Skills to further their studies at advanced levels.
3. Prepare students to become more confident and active participants in all aspects of their undergraduate programs

### **COURSE OUTCOME :**

4. Enhance confidence in their ability to read, comprehend, organize, and retain written information.
5. Write grammatically correct sentences for various forms of written communication to express oneself.

### **SYLLABUS:**

#### **UNIT I**

Communication: Nature, Meaning, Definition, Verbal and Non Verbal Communication Barriers to Communication.

#### **UNIT II**

Basic Language Skills: Grammar and usage- Parts of Speech, Tenses, S-V Agreement, Preposition, Article.

#### **UNIT III**

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B.Tech. (CSE with specialization in Cloud & Mobile Computing in association with IBM)

Choice Based Credit System (CBCS) 2018-19

Basic Language Skills: Types of Sentence, Direct - Indirect, Active - Passive voice, Phrases & Clauses.

### **UNIT IV**

Business Correspondence: Business Letter, Parts & Layouts of Business Resume and Job application, E-mail writing.

### **UNIT V**

Report Writing: Importance of Report, Types of Report, Structure of a Report.

### **LIST Of EXPERIMENTS:**

1. Self Introduction
2. Reading Skills and Listening Skills
3. Oral Presentation
4. Linguistics and Phonetics
5. JAM (Just a Minute)
6. Group Discussion

### **REFERENCES:**

1. Ashraf Rizvi.(2005). Effective Technical Communication. New Delhi:TataMcGrawHill
2. Adair, John (2003). Effective Communication. London: Pan Macmillan Ltd.
3. A.J.Thomson and A.V.Martinet(1991). A Practical English Grammar(4<sup>th</sup>ed).Newyork:Ox- fordIBH Pub.
4. Kratz, Abby Robinson (1995). Effective Listening Skills. Toronto: ON: Irwin Professional Publishing.
5. Prasad, H. M.(2001) How to Prepare for Group Discussion and Interview. New Delhi: Tata McGraw-Hill.
6. Pease, Allan. (1998).Body Language. Delhi: Sudha Publications.

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